

FIG. 3a
NORMAL DISPLAY
OF IMAGE

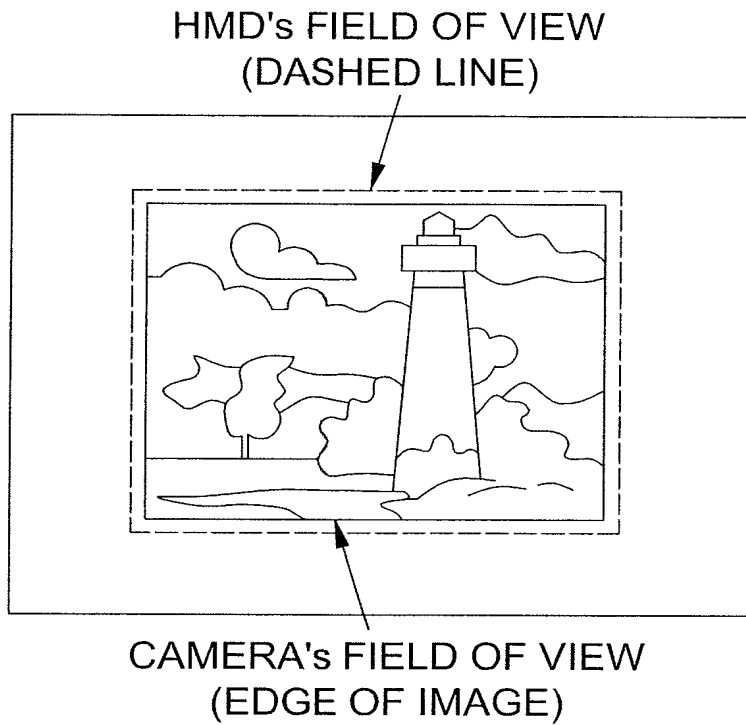


FIG. 3b
VERTICAL OFFSET
OF IMAGE

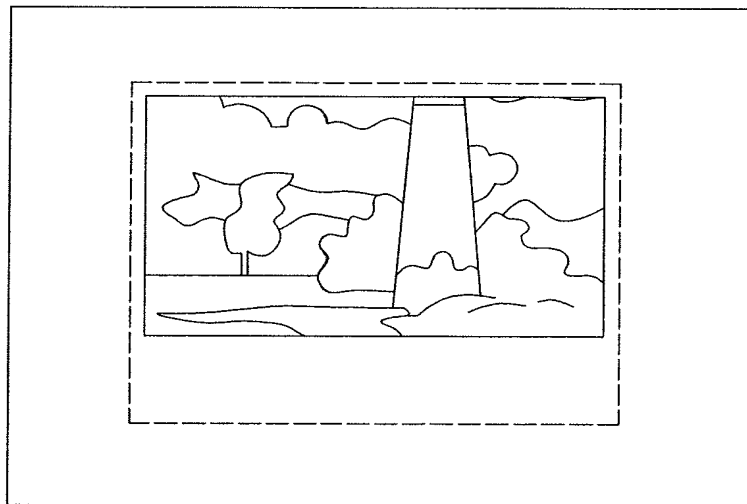


FIG. 3c
HORIZONTAL
OFFSET
OF IMAGE

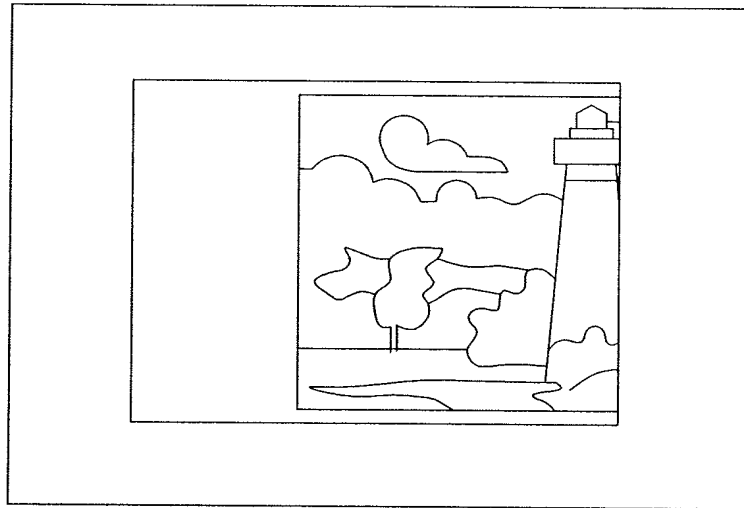


FIG. 3d
ROTATION
OF IMAGE

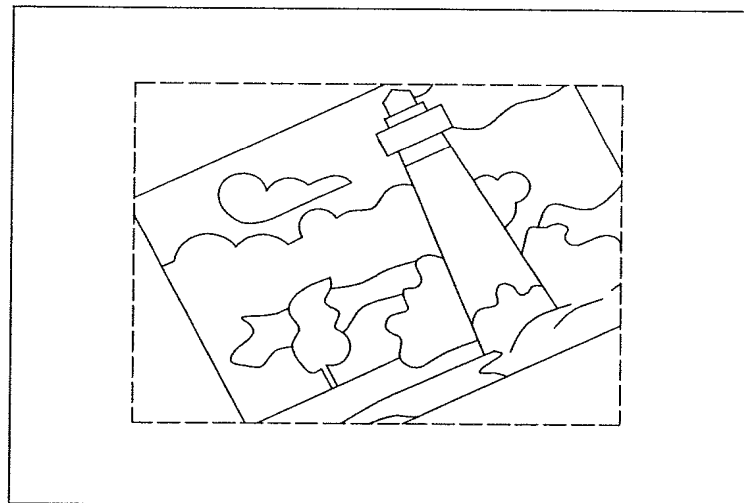


FIG. 3e
VERTICAL AND
HORIZONTAL
OFFSETS
IN ADDITION TO
ROTATION
OF IMAGE

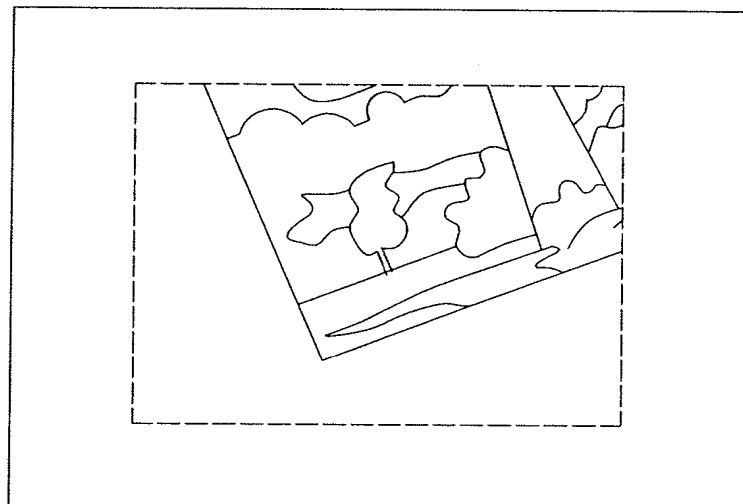


FIG. 4a
INITIAL VIEW

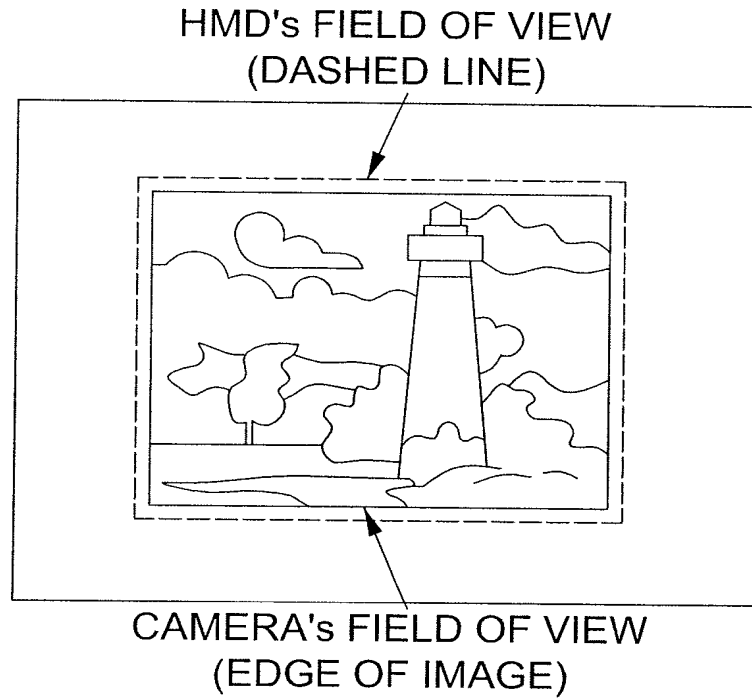


FIG. 4b
DISPLAYED IMAGE
AS HEAD TURNED
TO THE LEFT

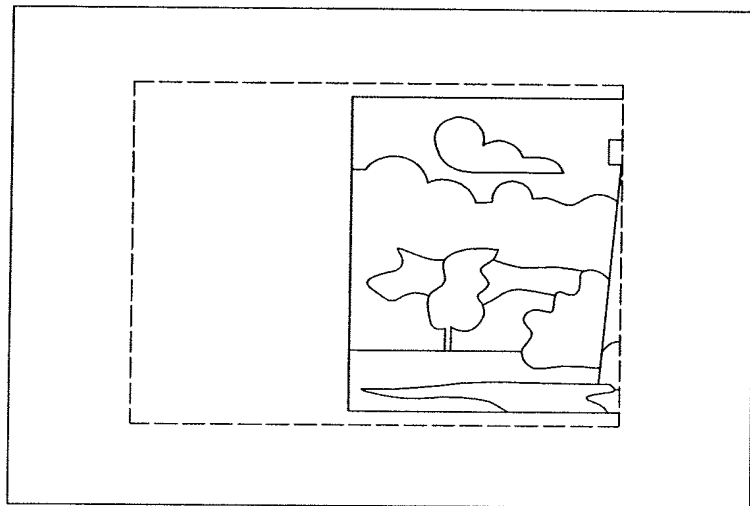


FIG. 4c
DISPLAYED IMAGE
WITH CAMERA
CATCHING UP

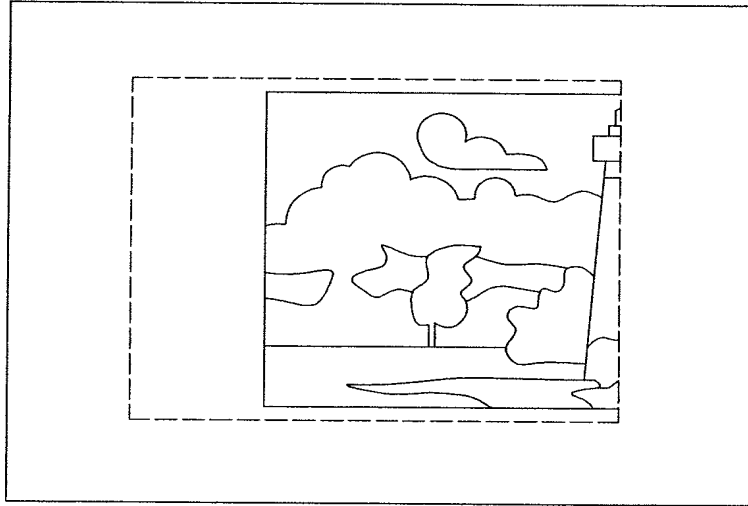
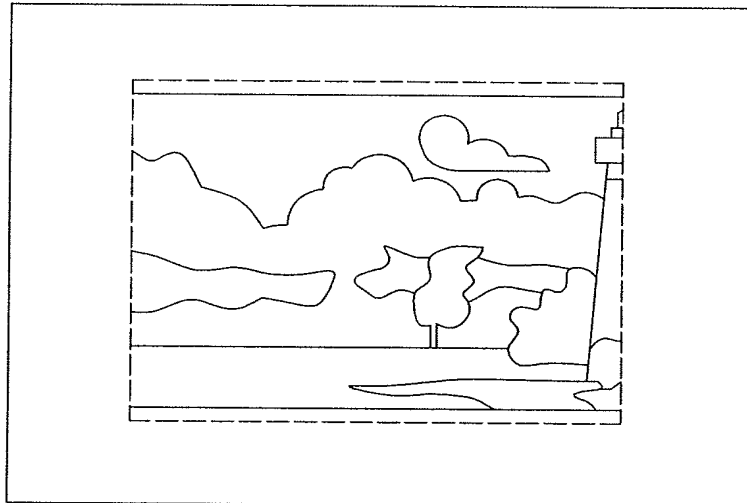


FIG. 4d
DISPLAYED IMAGE
WITH CAMERA
CAUGHT UP



HMD's FIELD OF VIEW
(DASHED LINE)

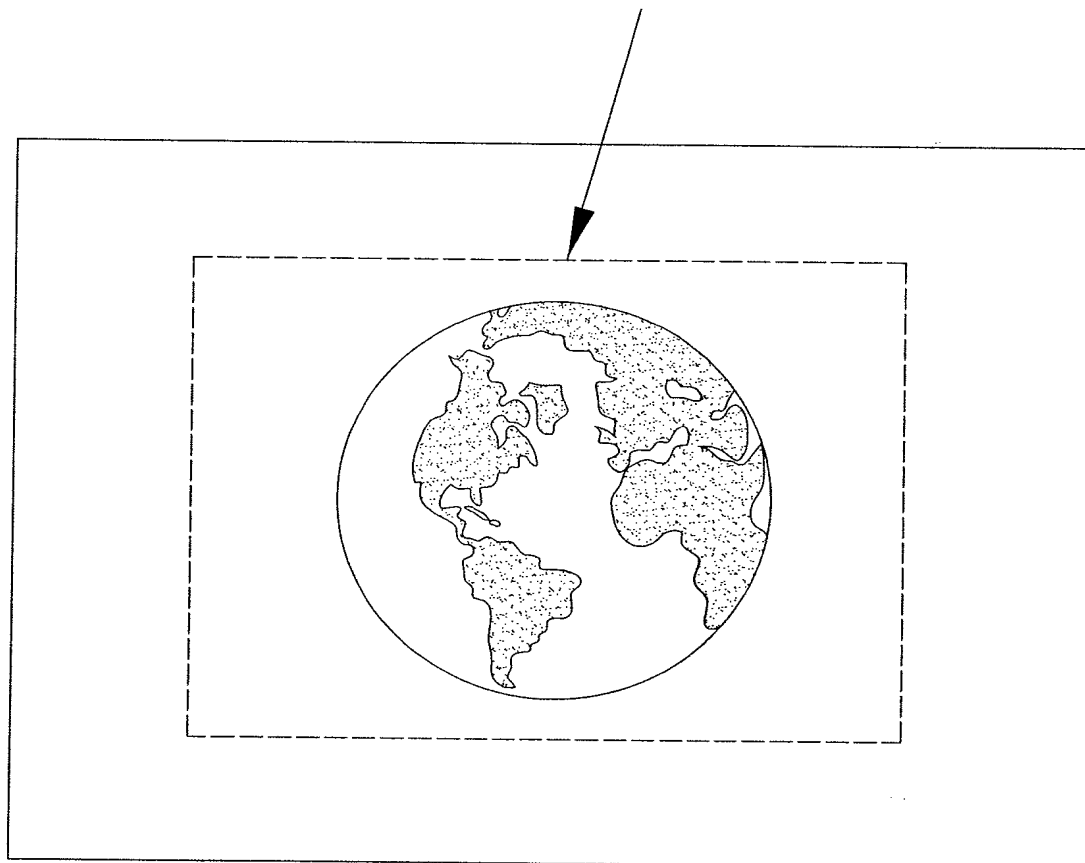


FIG. 8

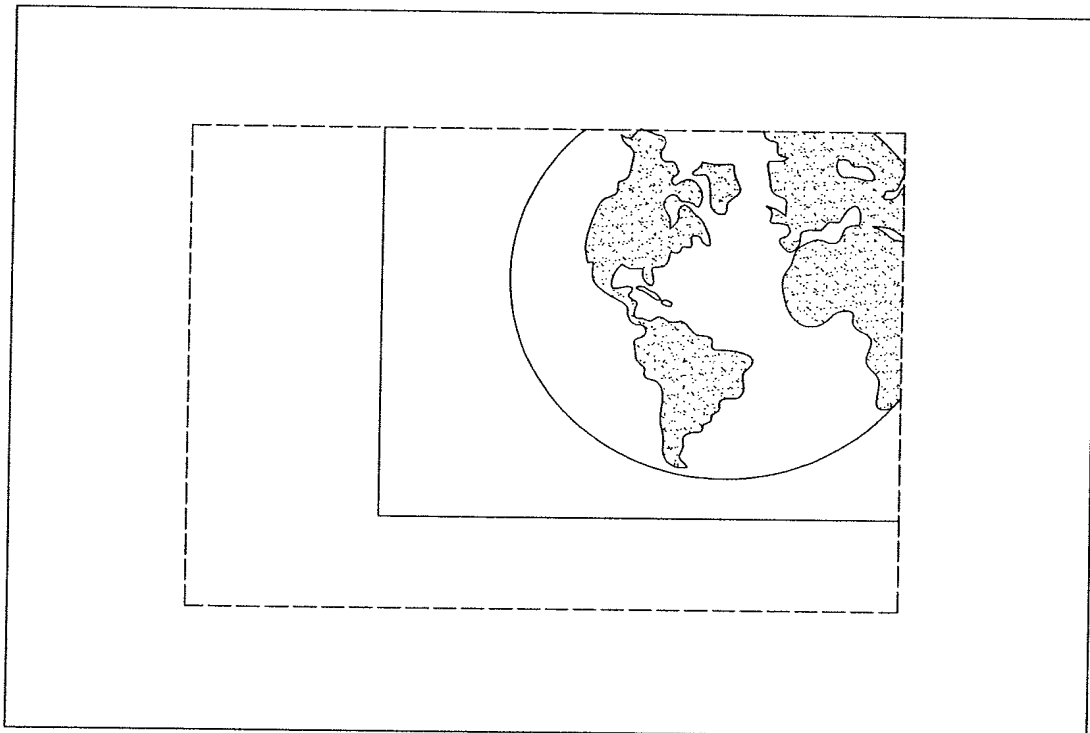


FIG. 9

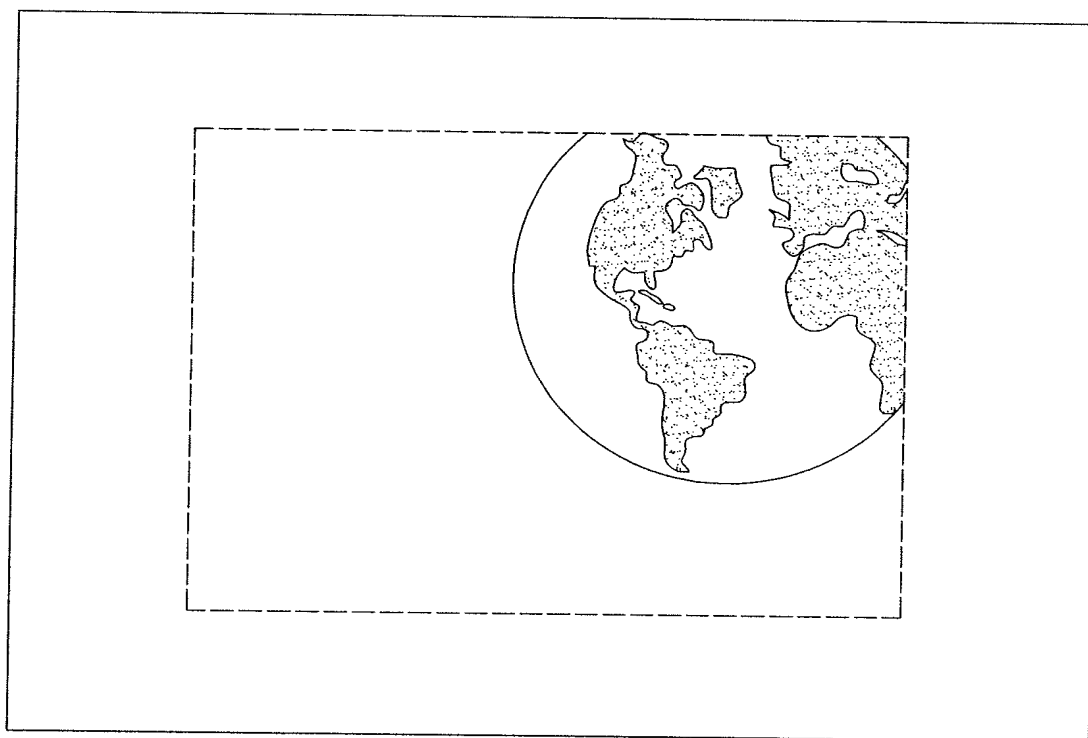


FIG. 10